

Epistemic Logic of Questions (compass)

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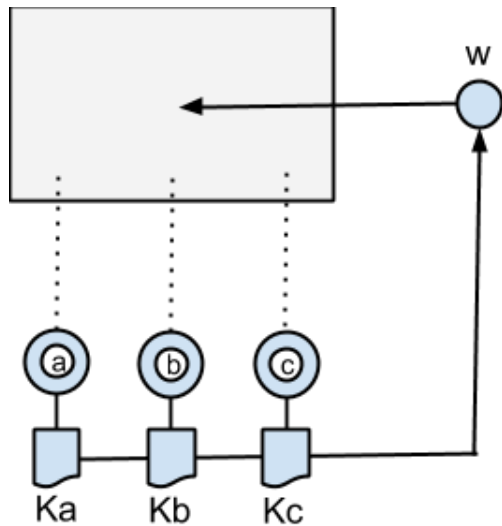
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Framework

1. Set of answers methodology (formal language)
2. Inferences with questions as well as declaratives (logic)
3. Epistemic aspects of questions (modal/epistemic logic)
4. Multi-agent systems and communication (change of knowledge, dynamic epistemic logic, AI)

Interaction in multi-agent systems—blackboard architecture



Knowledge and change

Model of

1. knowledge (ignorance, questions)—static model (epistemic logic)
 - 1.1 individual
 - 1.2 group (common, implicit)
2. communication, interaction—dynamic model (PA, action models)
 - 2.1 public
 - 2.2 secret (subgroup)
3. questioning agenda (epistemic erotetic search scenarios)—static and dynamic
 - 3.1 individual
 - 3.2 shared (in a group)

1.1 Individual knowledge / ignorance

$(M, s) \models [i]\varphi$ iff $(M, t) \models \varphi$, for each $t \in sR_i$

$$\langle i \rangle \varphi \equiv \neg [i] \neg \varphi$$

Individual askability / answerhood conditions / SAM

$Q^i = ?_i\{\alpha_1, \dots, \alpha_n\}$ is *askable* by an agent i in (M, s)

$$(M, s) \models Q^i$$

iff

1. $(M, s) \not\models [i]\alpha$, for each $\alpha \in dQ^i$ (non-triviality)
2. $(M, s) \models \langle i \rangle \alpha$, for each $\alpha \in dQ^i$ (admissibility)
3. $(M, s) \models [i] (\bigvee_{\alpha \in dQ^i} \alpha)$ (context)

1.2 Group knowledge / ignorance

- ▶ $E_G\varphi \leftrightarrow \bigwedge_{i \in G} [i]\varphi$
- ▶ $(M, s) \Vdash C_G\varphi$ iff $(M, t) \Vdash \varphi$ for each $t \in s(\bigcup_{i \in G} R_i)^*$
- ▶ $(M, s) \Vdash D_G\varphi$ iff $(M, t) \Vdash \varphi$ for each $t \in s(\bigcap_{i \in G} R_i)$

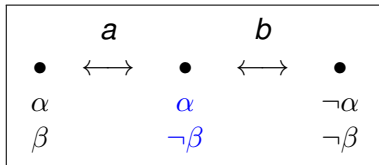
Group askability

A question Q is askable by a group of agents G in (M, s) and we write $(M, s) \Vdash Q^G$ iff $(\forall i \in G)((M, s) \Vdash Q^i)$.

Group answerhood conditions

- ▶ Q is *answered* in (M, s) for a group G iff there is $\alpha \in dQ$ such that $(M, s) \Vdash C_G \alpha$.
- ▶ Q is *partially answered* in (M, s) for a group G iff there is $\alpha \in dQ$ such that $(M, s) \Vdash C_G(\neg \alpha)$.
- ▶ Q is *implicitly answered* in (M, s) by a group of agents G iff $(\exists \alpha \in dQ)((M, s) \Vdash D_G \alpha)$.
- ▶ Q is *implicitly partially answered* in (M, s) by a group of agents G iff $(\exists \alpha \in dQ)((M, s) \Vdash D_G \neg \alpha)$.

Requirement of communication (example)



$$?_{\{a,b\}}\{(\alpha \rightarrow \beta), \neg(\alpha \rightarrow \beta)\}$$

$$[a]\alpha$$

$$[b]\neg\beta$$

2. PA communication

$$(M, s) \Vdash [\alpha]\psi$$

iff

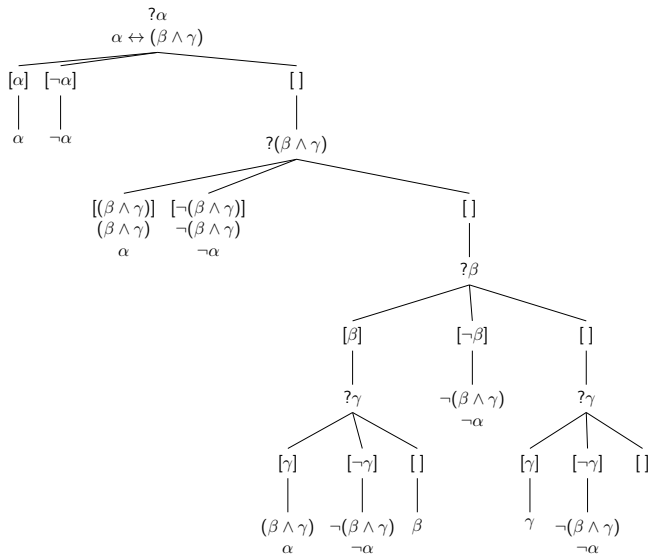
$$(M, s) \xRightarrow{\alpha} (M', s')$$

implies

$$(M', s') \Vdash \psi$$

for all (M', s')

3. Questioning agenda (epistemic erotetic search scenarios)



Questioning agenda

Types of strategies

static strategy at hand—algorithm (procedure in a programming language)

inferential support (questions and declaratives) $Q_1 \xrightarrow{\Delta} Q_2$

dynamic moves and changes of epistemic state(s)

individual strategy

shared in a group of agents

Further research

References 1

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